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St. Petersburg College

Fall 2011 - Fall 2012

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ADDRESS

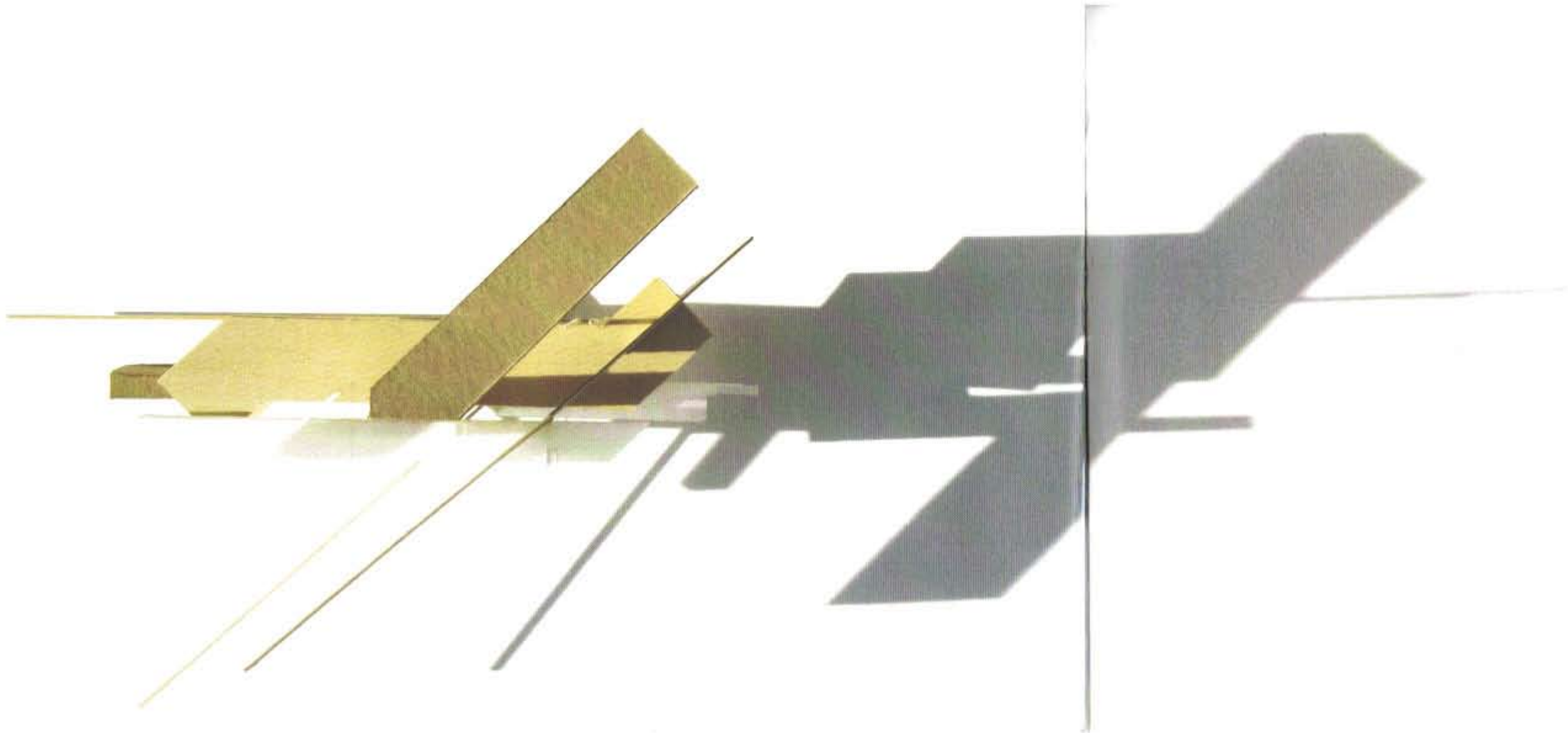
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Places of Memory

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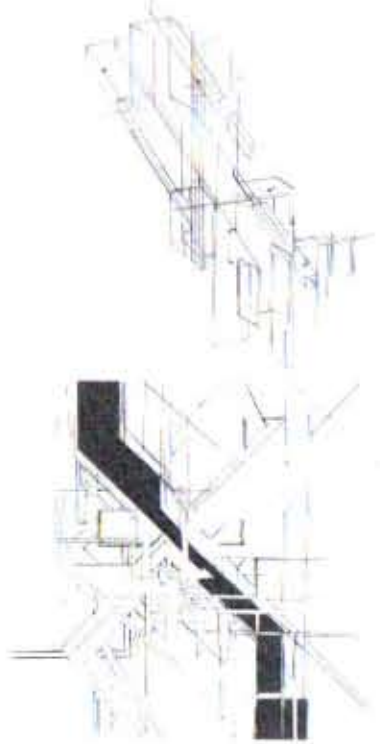
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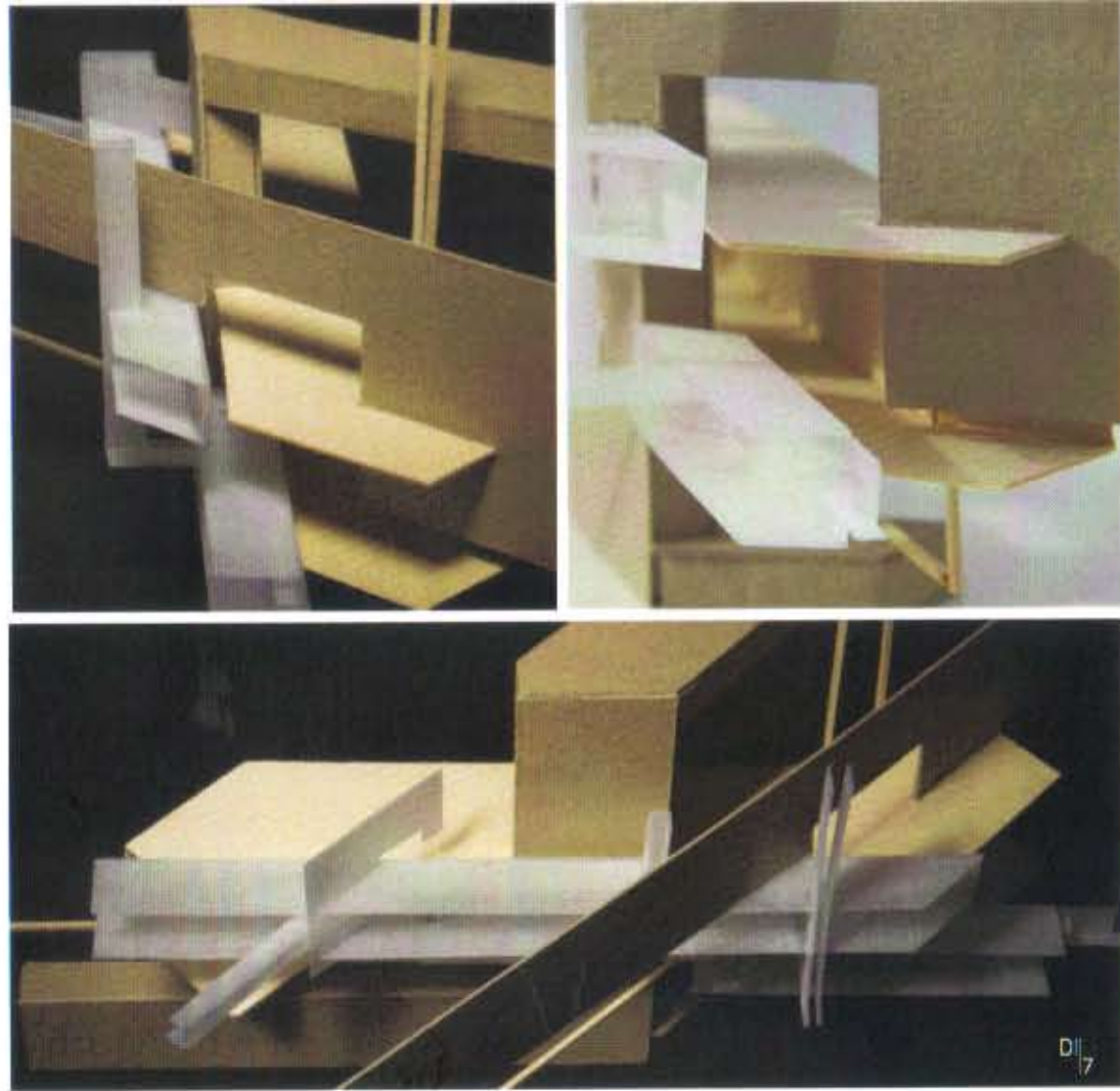
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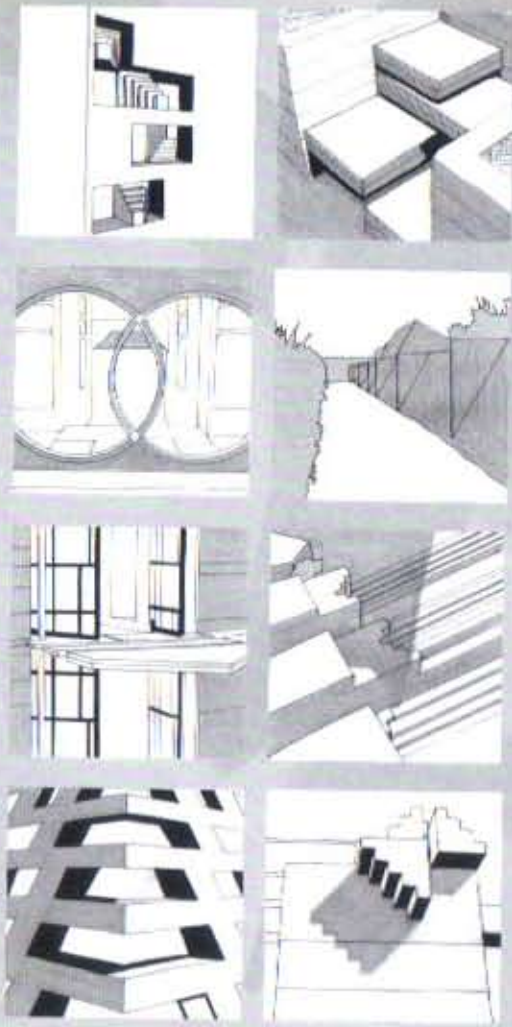
Personal Artwork



INTERACTION + [INTERVENTION]

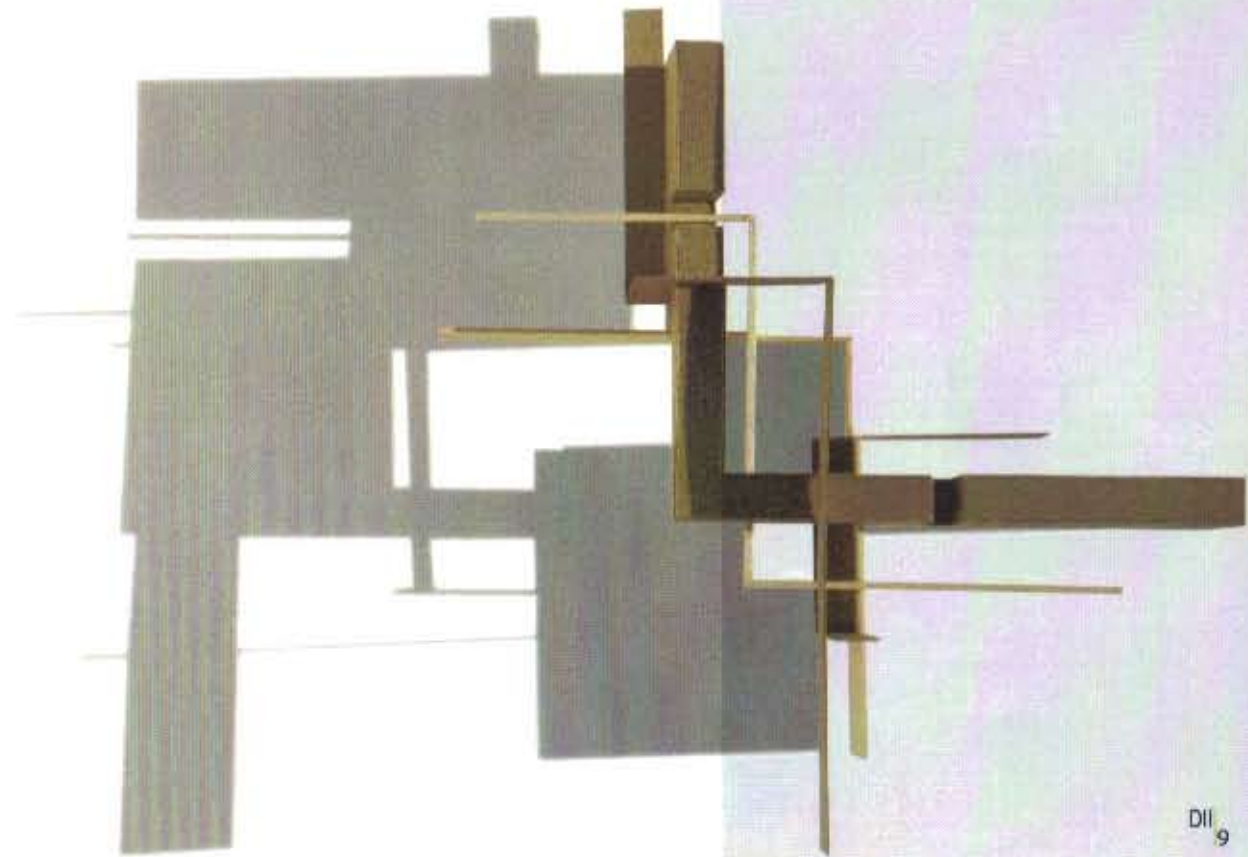
Using shell-like structures to visually communicate information about scale itinerary, a threshold of habitation is formed on a 45-degree angle.

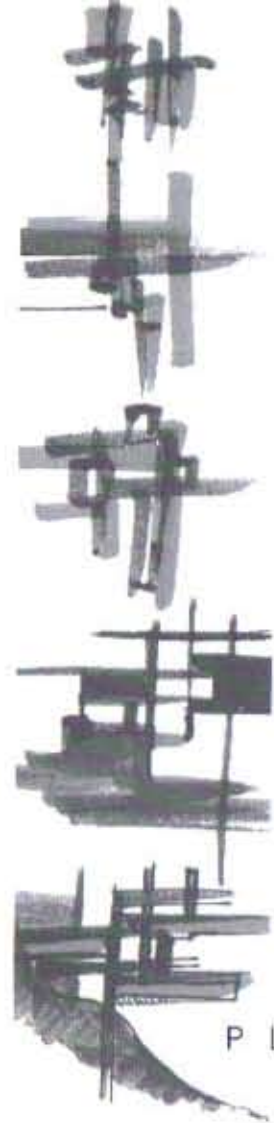




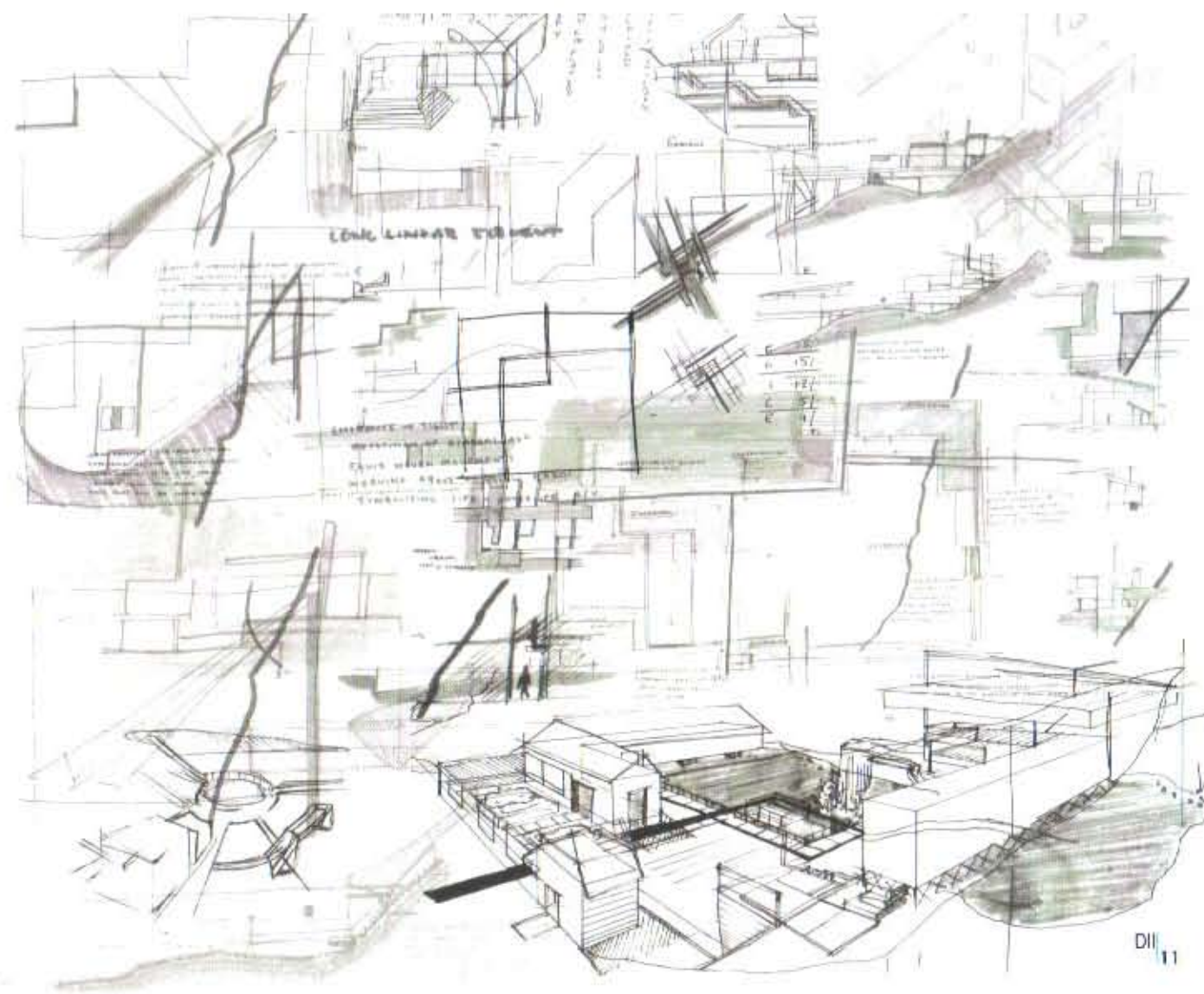
BRION VEGA [ANALYSIS]

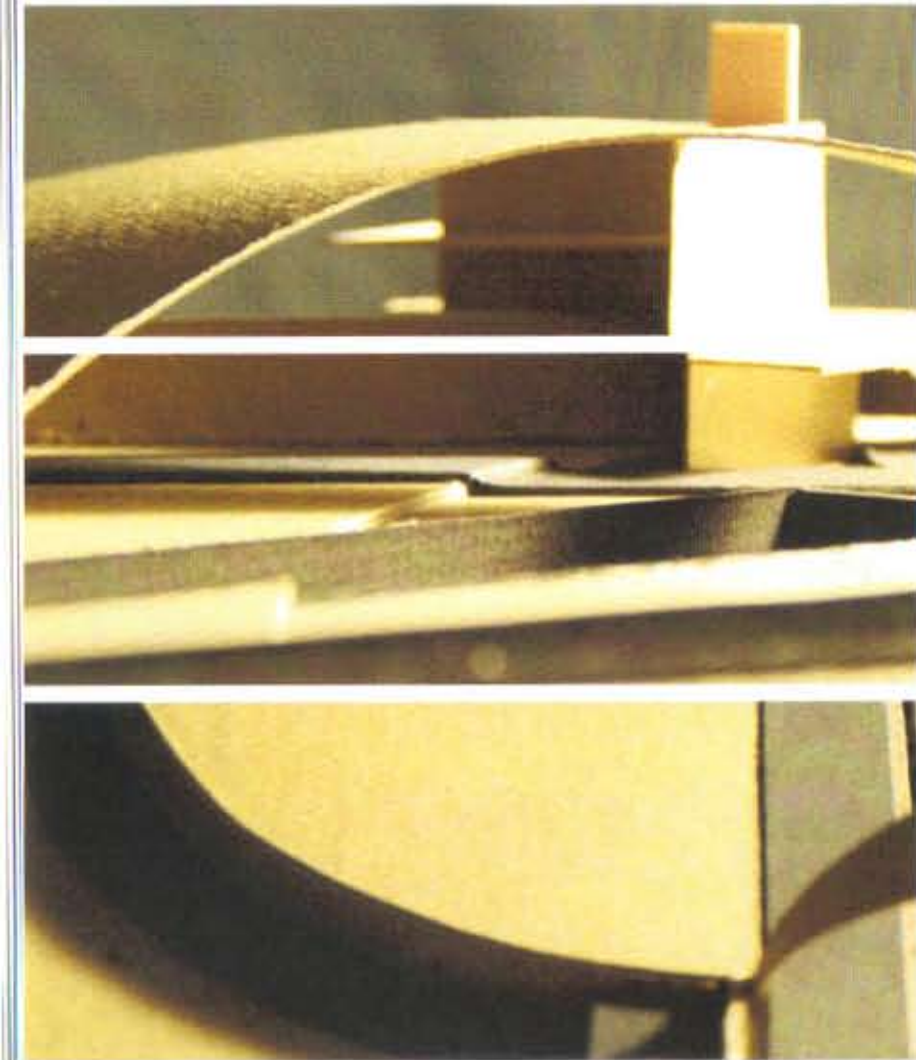
Tucked away in the cornfields of San Vito d'Altivole, Italy is the Brion Vega cemetery designed by Carlo Scarpa. Using this site for precedent, my goal was to uncover concepts of unity, repetition, and void in Scarpa's style of architecture. After learning more about the cemetery, I modeled all three concepts. Finally, I focused on the model displaying unity in order to show my own interpretation on a larger scale.





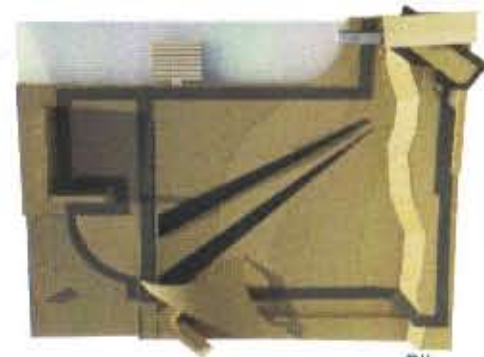
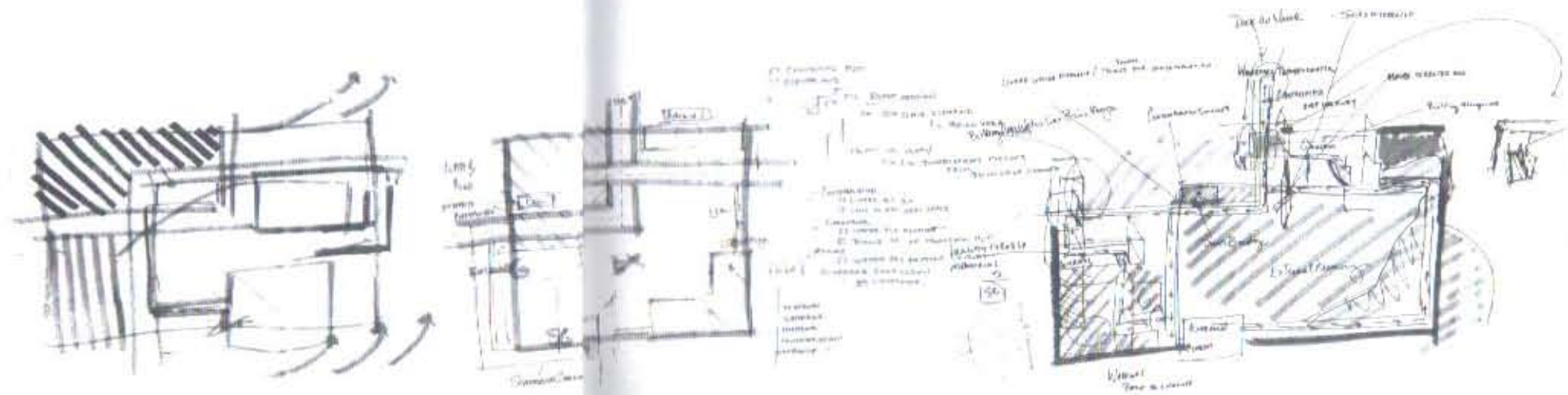
PLACES OF MEMORY [PROCESS]

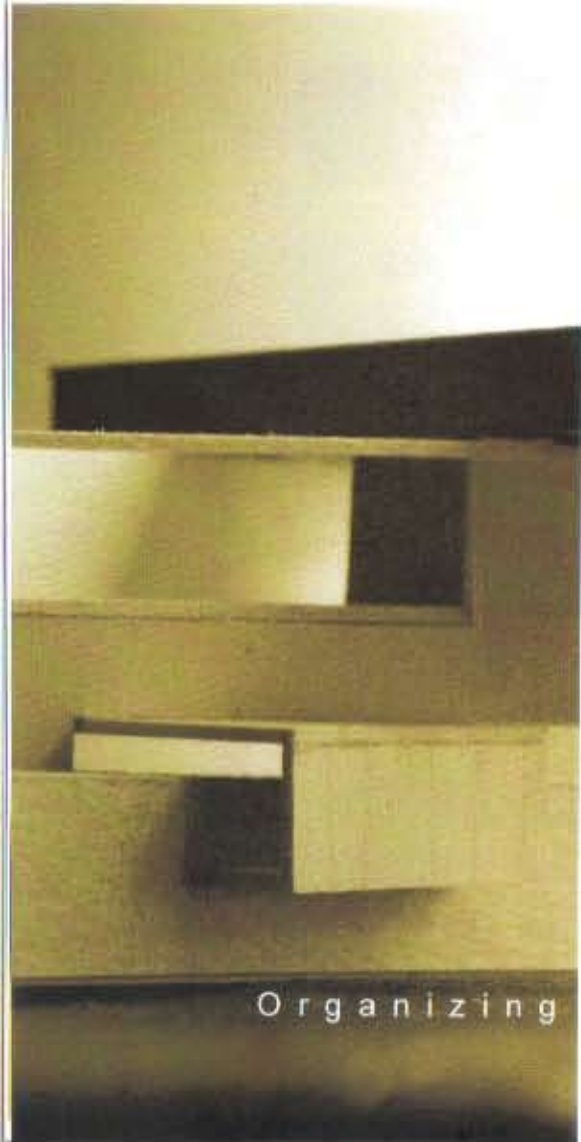




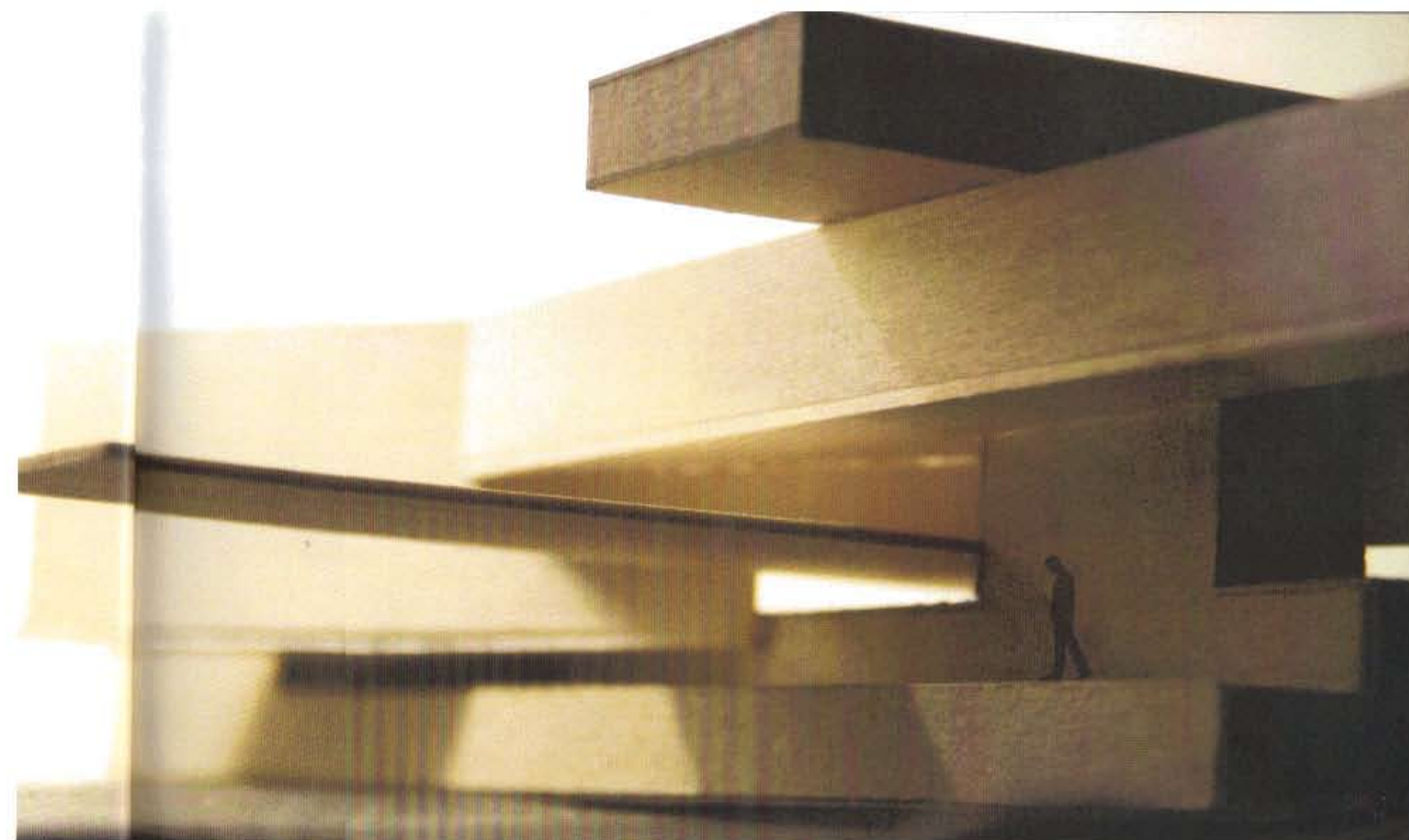
PLACES OF [MEMORY]

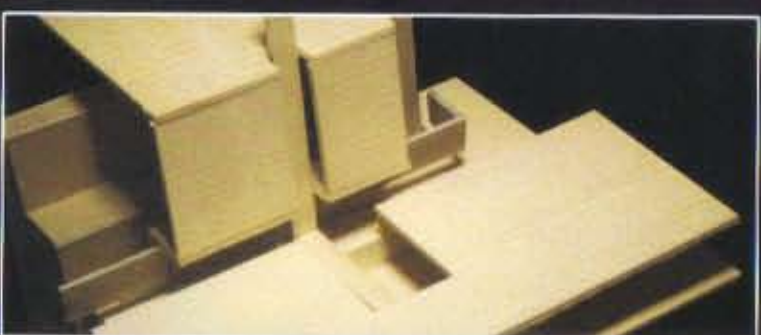
My intent was to design a place of memory while focusing on the concept of unity that was evident in the Brion Vega site analysis. This project focuses on scale, continuity, program, and the transitional moments between spaces.





Organizing SPACE





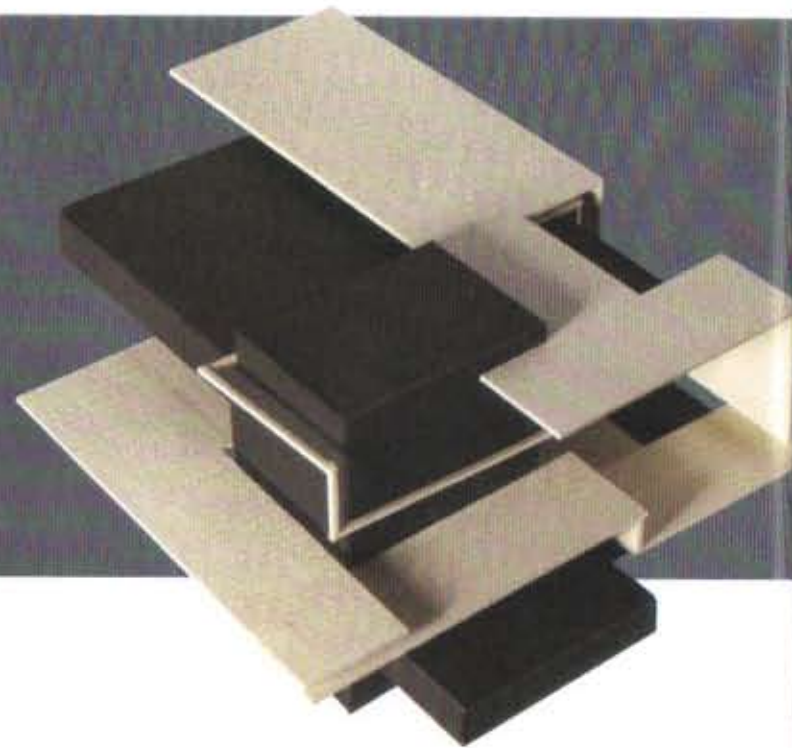
CONTEXT
[DEVELOPMENT]

This project required constructing interaction on a scope ranging from context, node, and detail. Isolated material systems were used to create three spatial nodes with a superimposed idea of iambic pentameter.

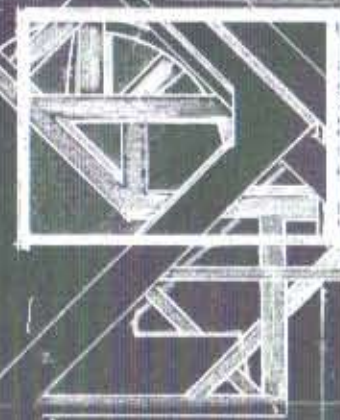


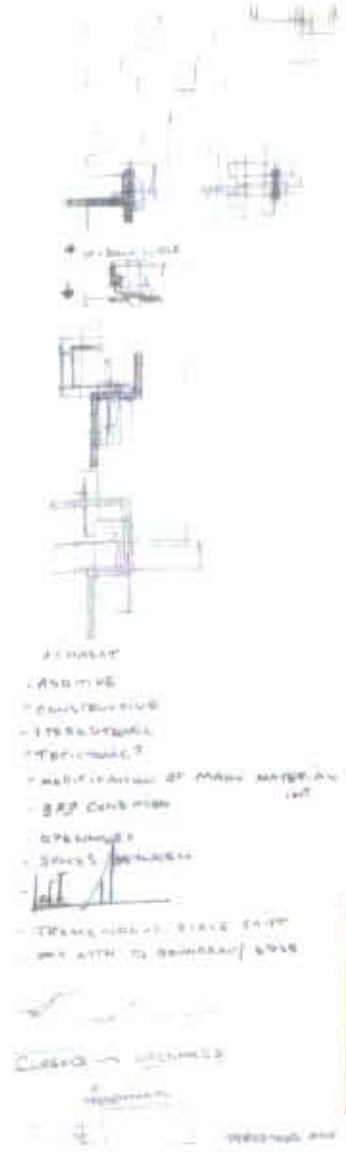
NARRATIVE [EXTRACTION]

This project referenced Childe Harold's Pilgrimage Canto III LXXII. The narrative served as a basis for constructing a conceptual model with a primary focus on scale-shift. The purpose was to analyze the metaphorical context and assign material systems to each of the literal feelings that the poem mentioned. Spatially, the model conveys the same type of scale comparisons as the narrative described.

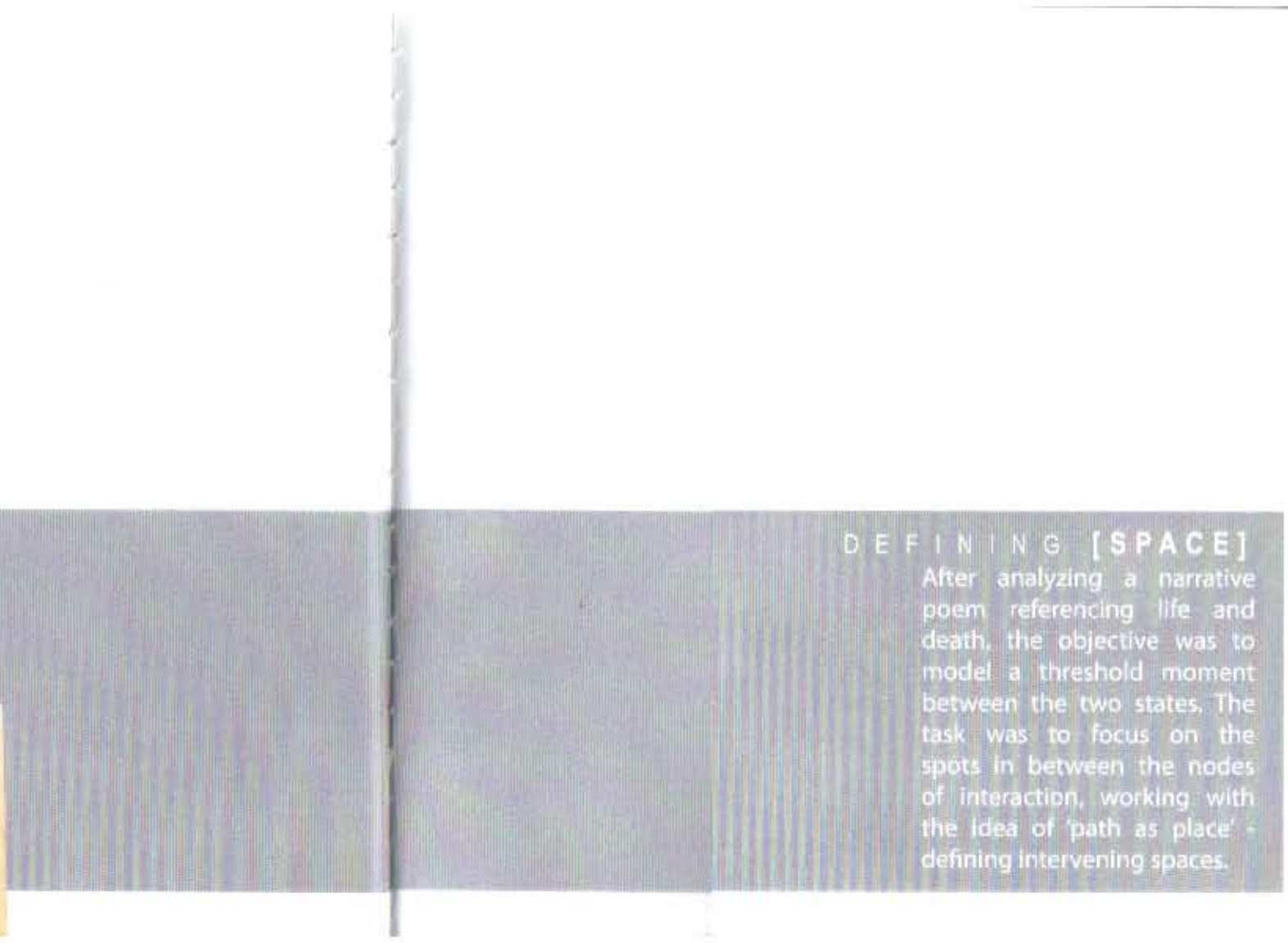
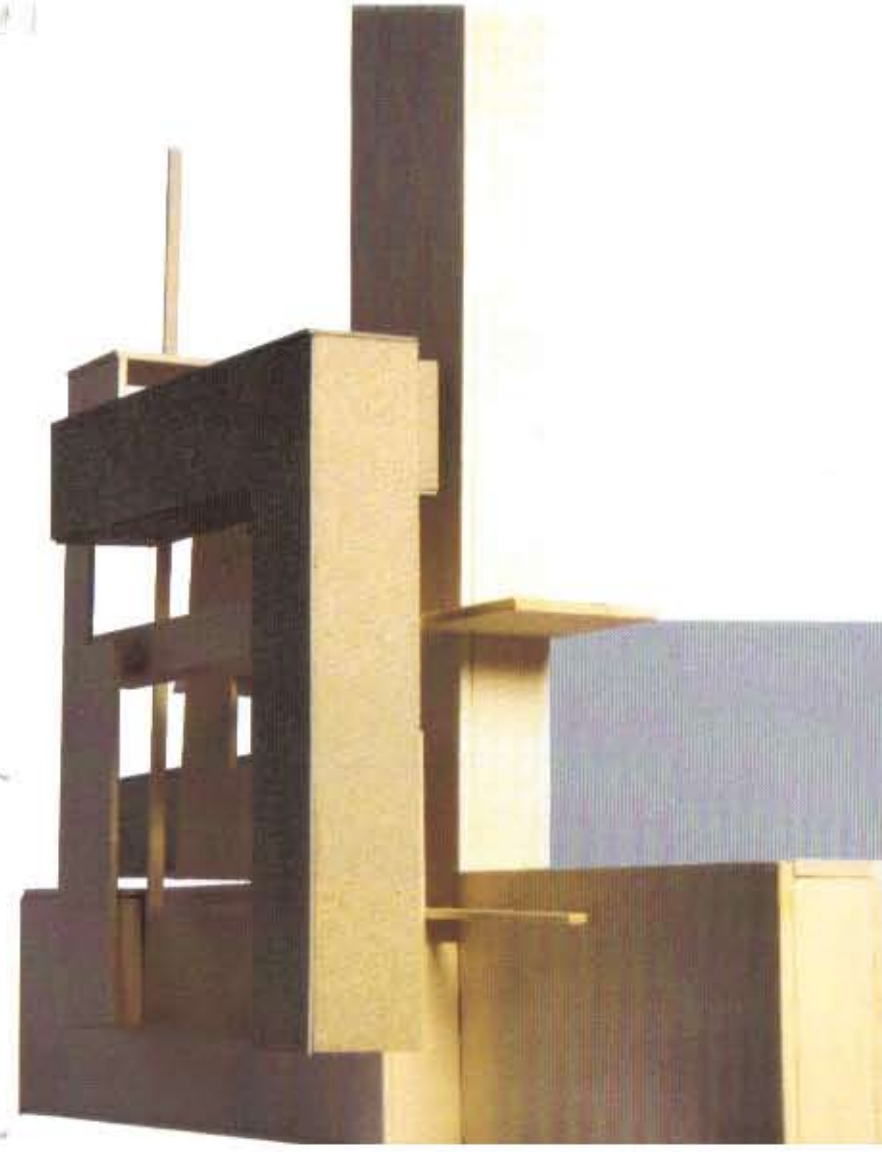


I LIVE NOT IN MYSELF, BUT I BECOME
PORTION OF THAT AROUND ME, + TO ME
HIGH MOUNTAINS ARE A FEELING, BUT THE
HUM OF HUMAN CITIES BRUISE: I
CAN SEE NOTHING TO LEAVE IN
NATURE SAVE TO BE A LINK
RELUCTANT IN A FLESHLY CHAIN,
CLASS'D AMONG CREATURES,
WHEN THE SOUL CAN FLEE,
AND WITH THE SUN THE
PEAK, THE HEAVENLY PLAIN
OF OCEAN, OR THE SANDS,
MINGLE, AND NOT IN
VAIN.





- STAIRS
- LANDING
- CONCRETE
- STRUCTURE
- TECHNIQUE
- APPLICATION OF MASS MATERIAL
- 3D CONCEPT
- OPENNESS
- SPACE
- TRANSITION STATE
- PATH TO ENTRANCE
- CLOSED
- OPEN
- TRANSITION



DEFINING [SPACE]

After analyzing a narrative poem referencing life and death, the objective was to model a threshold moment between the two states. The task was to focus on the spots in between the nodes of interaction, working with the idea of 'path as place' - defining intervening spaces.

